**Flowchart for *when green flag clicked* event**

Switch costume to *crab-a*

Start

Output: "Don’t come too close or click on me!" (2 secs)

Distance to pointer < 90?

**Yes**

Switch costume to *crab-b2*

Switch costume to *crab-a*

Mouse down?

**No**

**No**

Stop

**Yes**

Start

Switch costume to *crab-b3*

Output: "I tried to warn you" (2 secs)

Stop

**Flowchart for *when this sprite clicked* event**